

## All Creatures Great and Small

- Children will be able to identify a range of animals and habitats.
- They will learn about what each animal needs to survive and begin to understand that different animals live in different countries.
- Through listening to stories and repeated refrains, rhyme and alliteration, children will develop their understanding of rhyming and initial sounds.

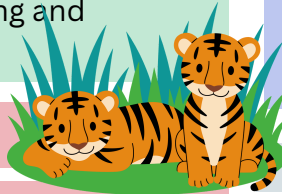


## Focus Books



## Personal, Social, Emotional Development

- Children will talk about their feelings using 'happy', 'sad', 'angry' or 'worried'.
- They will start developing appropriate ways to be assertive.
- Children will be building homes for different pets and animals using junk modelling and construction toys.



## Maths

- Children will be exploring positional language - looking at where the animals are in pictures, and where they place bears around the room.
- Children will be investigating 2D and 3D shapes, learning their names and properties.



## Literacy

- Children will be engaging in extended conversations about stories.
- Children will be starting to recognise words with the same initial sounds.
- Sequencing pictures of well known stories.
- Begin to write their name independently



## Understanding the World

- Children will begin to understand the need to respect and care for the natural environment.
- Children will begin to understand that there are different countries through learning about where some animals live.



## Expressive Arts and Design

- Make more complex small worlds with blocks and construction toys - making jungles and animal habitats.
- Playing instruments with increasing control - jungle beats, keeping up with a faster tempo.
- Using a variety of resources create different the animals we are learning about.

## Phonics

- Revising our rhyme and alliteration skills.
- Continuing with our 'sound of the week' session.
- Segmenting and blending simple cvc words.



## Physical Development

### Fine Motor

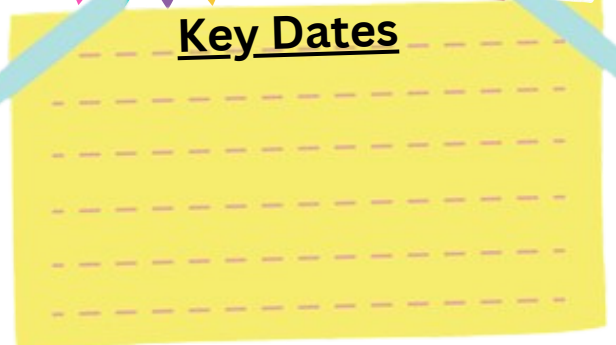
- Have greater control over one handed tools e.g. pencils, tweezers or scissors.



### Gross Motor

- Moving in different ways when pretending to be animals e.g. crawling, jumping, slithering.

## Key Dates



**19th Dec:** Last Nusery session